

innovation in the LARGE enterprise =



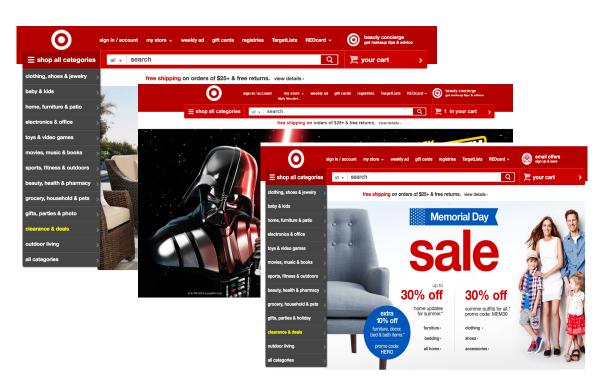
+347,000 team members

1,795 stores in 49 states

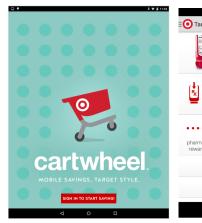
41 distribution centers

7 HQ locations

2 data centers









ideas can sprout from a number of different sources including things you've

seen

learned

heard

experienced

read

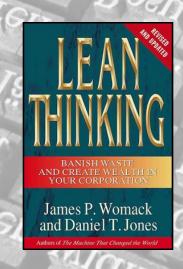


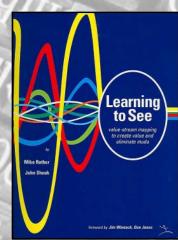


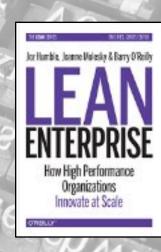
get, stay connected with the broader tech community

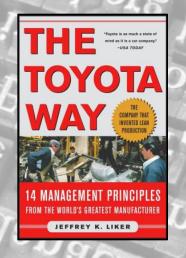


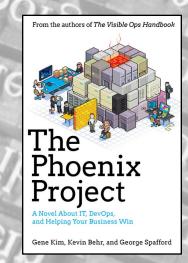
continuous learning is critical to being able to generate new ideas, refine existing work, or kill an afternoon



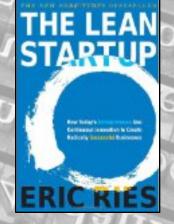


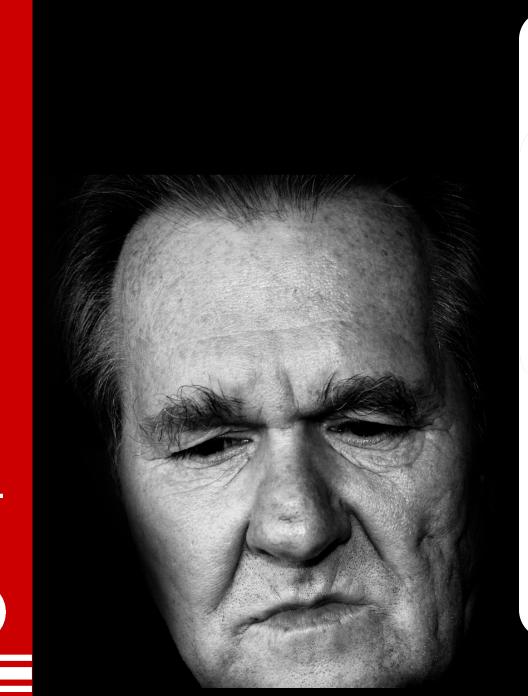




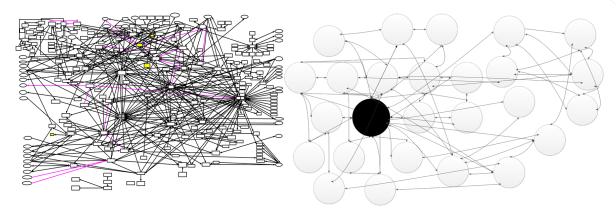




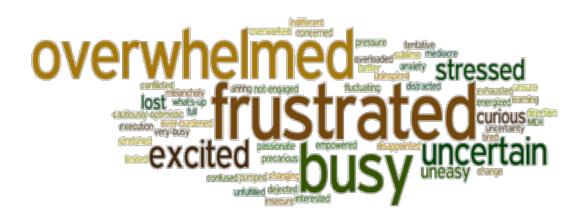




what's driving you, your team, your clients, or the business crazy?



optimization HAIRBALLS





urgent

not urgent

QUADRANT1

- Crises
- Deadline driven projects
- Fire-fighting

QUADRANT2

- Building capabilities
- Maximizing opportunities
- Risk management

QUADRANT3

- Interruptions
- Most meetings and e-mail

QUADRANT4

- Trivia
- Busy work
- Time wasters

Stephen Covey's approach to time management is to create time to focus on important things before they become urgent. Sometimes this just means doing things earlier. The real skill is to commit time to processes that enable you to do things more quickly or more easily, or ensure that they get done automatically.

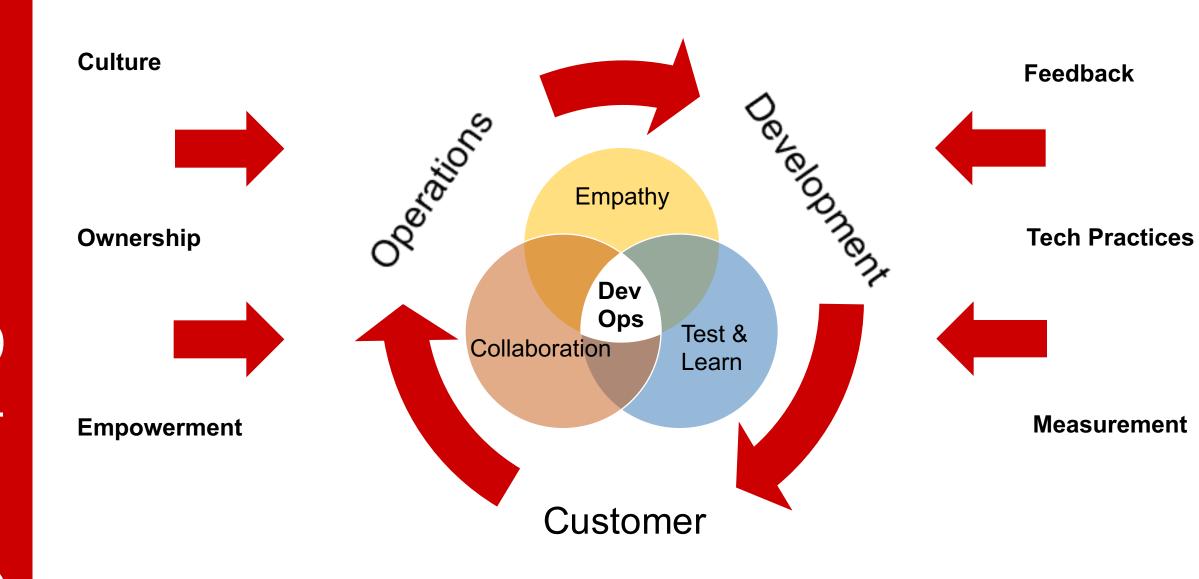
• help!

DevOps seems to describe a lot of things

- culture
- tools
- technology

what is it?





culture

Shared Goals versus Operations = Stability & Development = Features

Operations & Development engineers participating together in the entire service lifecycle, from design through the development process to production support









- Open Labs
- Challenges
- FlashBuilds
- Coaching
- #ChatOps
- #HugOps
- DevOpsDays
- Leader Summits



ownership

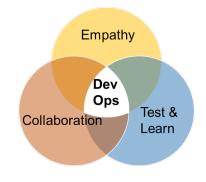
Product/Service Ownership versus Project

Products & Services are delivered, continuously improved and managed for the long term by end-to-end by full stack teams focused on meeting customer needs





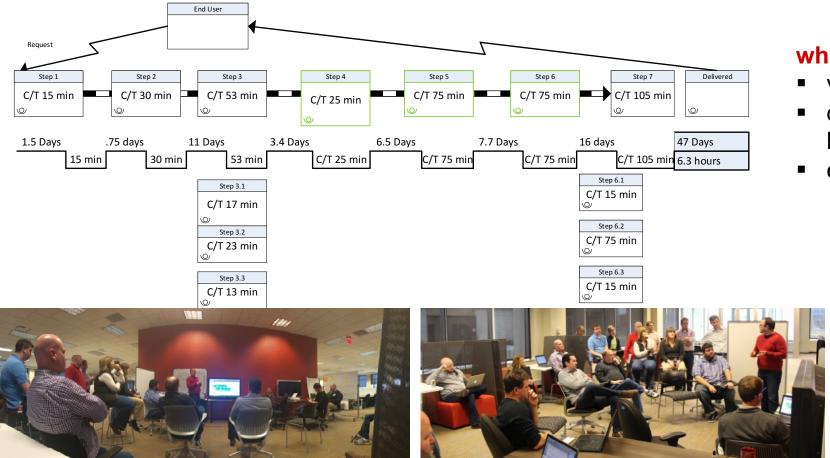
- Project Argus
- real Product ownership



measurement

Sub-optimization versus Identifying Bottlenecks

Measure everything you want to improve. Value stream process before you start, measure deployments, time to deploy, incidents per deploy, blast radius/severity of incidents. Report on service adoption & competing service adoption to better understand customer needs and how to improve



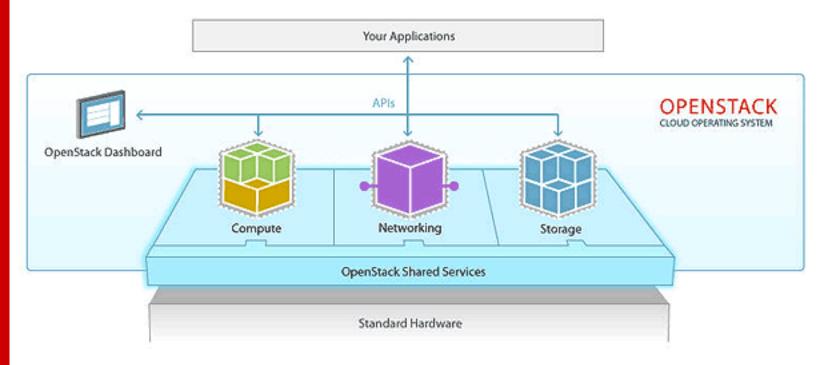
- value stream mapping
- dashboards tied to business critical KPIs
- end-of-sprint demos



empowerment

Automated Build & Deploy of App/Infrastructure versus separate engineers hand crafting pieces

Engineers have access to the tools they need and can improve existing processes to solve problems and improve delivery



- self-service api access to create
 - networks
 - servers
 - compute

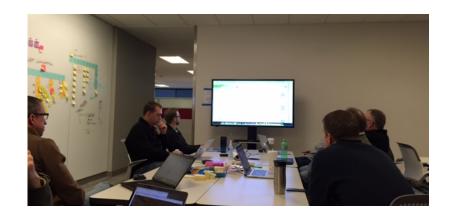


feedback

Frequent Small Changes versus Large Changes

Agile Sprints versus Annual Planning

Operations & Development makes small changes frequently to learn quickly from failures & customer feedback then adjusts future works





- open demos (i.e., everyone is invited)
- consistent communication cadence
- #ChatOps
- strategic collocation

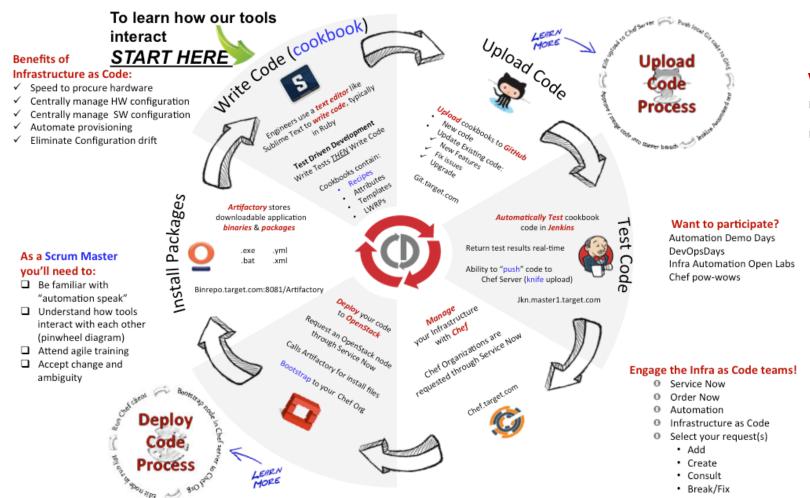




technology practices

Reusable Automation & Services versus Scripting & Monolithic applications

Infrastructure as Code, Shared Source Code, Social Coding, Agile Practices, Continuous Integration/Delivery, Scrum, Agile



- CI/CD tooling
- Scrum practices
 - sprints
 - release planning
 - standups
 - retrospectives
 - demos

Culture

Operations & Development engineers participating together in the entire service lifecycle, from design through the development process to production support (Shared Goals versus Operations = Stability & Development = Features)

Ownership

Products & Services are delivered, continuously improved and managed for the long term by end-to-end by full stack teams focused on meeting customer needs

(Product/Service Ownership versus Project)

Empowerment

Engineers have access to the tools they need and can improve existing processes to solve problems and improve delivery (Automated Build & Deploy of App/Infrastructure versus separate engineers hand crafting pieces)

Feedback

Operations & Development makes small changes frequently to learn quickly from failures & customer feedback then adjusts future works (Frequent Small Changes versus Large Changes)
(Agile Sprints versus Annual Planning)

Tech Practices

Infrastructure as Code, Shared Source Code, Social Coding, Agile Practices, Continuous Integration/Delivery, Scrum (Reusable Automation & Services versus Scripting & Monolithic applications)

Measurement

Measure everything you want to improve.
Value stream process before you start,
measure deployments, time to deploy, incidents
per deploy, blast radius/severity of incidents.
Report on service adoption & competing service
adoption to better understand customer needs
and how to improve
(Sub-optimization versus Identifying
Bottlenecks)

Customer

Collaboration

Empathy

Dev

Ops

Test &

Learn

culture is important

it eats strategy for breakfast, lunch, dinner and as a midnight snack estimate of organizations attempting to use DevOps without specifically addressing their cultural foundations will fail by 2018

DevOps@TGT



internal social media site





internal DevOps mini-conference





quarterly day long hackathon





monthly session to share, get feedback, inspire & be inspired





hint: people look like this more often than not



empower customers to use service management for

laaS

to get infrastructure on demand with all components, access needed to make things work

PaaS

to quickly prove out new ideas

Automation

to create a foundation to build out services for everything in IT

OpenStack

OpenShift

Chef, Jenkins, etc.

get what you need to succeed

hint: executive support to get the team, space and time needed to build out new capabilities



projects



long cycle times
siloes & hand-offs
fractured accountability
end state integration, testing
complex

modern approach products/services



short cycle times
tight collaboration
end-to-end accountability
continuous integration, testing
simple

modern approach

3 months

30 minutes

- identified software development team aligned to strategic priority
- provided team with
 - 1 embedded engineer
 - 1 part-time CI/CD coach
 - 1 part-time tool consultant
 - collocated work environment
 - IaaS + custom PaaS environment
 - CI/CD tooling environment
- team conducted 2-day sprints over 30 days with full Scrum ceremonies
- · team worked directly with self-service infrastructure tools

8 weeks modern approach

1 5 minutes

create development environment

- reduced number of steps (from 11 to 1)
- reduced number of requests (from 11 to 0)
- shift from Service Catalog to Self-Service Portal
- eliminate dependencies, pre-requisites, and hand-offs

1

minutes

modern approach

months

create pipeline infrastructure

- reduced number of steps (from 13 to 2)
- reduced number of requests (from 13 to 1)
- shift from Service Catalog to Self-Service Portal
- eliminate dependencies, pre-requisites, and hand-offs
- use Chef to deploy Chef

adoption is your measure of success

laaS

1000+ VMs spinning up every day after 6 months

PaaS

Dozen's of developers Thousands of Nodes via word of mouth and & Cookbooks for no support team everything. Checkou

Automation

A Cookbooks for everything. Checkout our community BigIP cookbook – 800k downloads

OpenStack

OpenShift

Chef, Jenkins, etc.

be focused

be bold

pilot

iterate

ownership matters

#make_awesome_happen

you build it, you run it

Werner Vogels, Amazon CTO











Jeff Einhorn





@jeffeinhorn #DOTGT



The Goat Farm



http://goatcan.do

